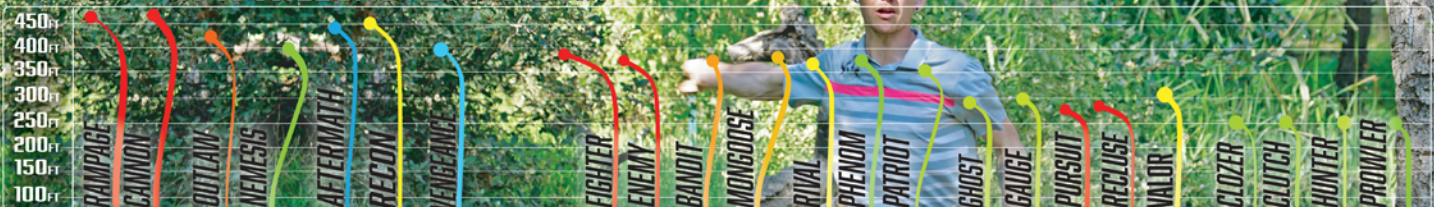


PLAY WITH CONFIDENCE

WWW.LEGACYDISCS.COM



DISTANCE DRIVER

FAIRWAY DRIVER

MID-RANGE DRIVERS, PUTT & APPROACH

RAMPAGE IC PN EX
✓ 14 5 -1 4

CANNON IC PN
✓ 14 5 -3 3

OUTLAW IC PN
✓ 14 5 -1 4

NEMESIS IC PN
✓ 10 6 -4 2

AFTERMATH IC PN
✓ 13 5 -2 3

RECON IC PN
✓ 13 5 0 3

VENGEANCE IC PN
✓ 10 6 0 2

BANDIT IC PN
✓ 9 5 -2 1

MONGOOSE IC PN
✓ 9 5 -3 1

RIVAL IC PN
✓ 7 5 0 2

PATRIOT IC PN EX
✓ 7 5 -2 1

ENEMY IC PN
✓ 9 3 0 4

FIGHTER IC PN
✓ 10 3 0 5

GHOST IC PN GR EX
✓ 4 5 0 3

CLUTCH IC PR GR EX
✓ 2 3 0 1

GAUGE IC PN
✓ 5 5 0 1

PURSUIT IC
✓ 5 3 0 3

RECLUSE IC
✓ 5 3 0 4

VALOR IC
✓ 5 5 0 2

RAMPAGE IC PN EX
✓ 14 5 -1 4

CANNON IC PN
✓ 14 5 -3 3

OUTLAW IC PN
✓ 14 5 -1 4

NEMESIS IC PN
✓ 10 6 -4 2

AFTERMATH IC PN
✓ 13 5 -2 3

RECON IC PN
✓ 13 5 0 3

VENGEANCE IC PN
✓ 10 6 0 2

BANDIT IC PN
✓ 9 5 -2 1

MONGOOSE IC PN
✓ 9 5 -3 1

RIVAL IC PN
✓ 7 5 0 2

PATRIOT IC PN EX
✓ 7 5 -2 1

ENEMY IC PN
✓ 9 3 0 4

FIGHTER IC PN
✓ 10 3 0 5

GHOST IC PN GR EX
✓ 4 5 0 3

CLUTCH IC PR GR EX
✓ 2 3 0 1

GAUGE IC PN
✓ 5 5 0 1

PURSUIT IC
✓ 5 3 0 3

RECLUSE IC
✓ 5 3 0 4

VALOR IC
✓ 5 5 0 2

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RECLUSE IC
✓ 5 3 0 4

VALOR IC
✓ 5 5 0 2

RAMPAGE IC PN EX
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✓ 5 5 0 1

PURSUIT IC
✓ 5 3 0 3

RECLUSE IC
✓ 5 3 0 4

VALOR IC
✓ 5 5 0 2

FLIGHT CHART SYSTEM

POWER - THE SPEED AT WHICH THE DISC FLIES THROUGH THE AIR AND HOW IT SELLECTS WITH A POWERY ARM SPEED. THE DISCS WITH THE HIGHER POWER NUMBERS HAVE THE POTENTIAL FOR GREATER DISTANCE.

GLIDE - THIS REFERS TO THE DISC'S ABILITY TO STAY FLAT THROUGH THE CAPTION OF THE SPIN. THE GREATER THE HIGHER NUMBER, THE MORE THE SPIN YOU ARE GETTING FROM THE DISC.

TURN - THIS REFERS TO THE DISC'S ABILITY TO TURN TOWARDS THE CAPTION OF THE SPIN. THE GREATER THE HIGHER NUMBER, THE MORE THE SPIN YOU ARE GETTING FROM THE DISC.

FADE - THIS IS THE ABILITY OF A DISC TO STAY FLAT WHILE FLYING FORWARD. THE DISC WITH THE HIGHER NUMBER IN GLIDE WILL STAY FLAT FOR A LONGER DISTANCE. DISCS WITH A LOWER GLIDE NUMBER MAY STAY FLAT IN THE AIR AS LONG.

FINISH - THIS IS THE ABILITY OF A DISC TO STAY FLAT AS IT ENDS ITS FLIGHT. AS IT ENDS ITS FLIGHT, CONSIDERING THE DIRECTION OF THE SPIN, THE HIGHER THE NUMBER, THE HIGHER THE FINISH. A DISC THAT IS BATED CLOSER TO ZERO WOULD BE A GREAT CHOICE FOR BEGINNING PLAYERS.

THE FLIGHT CHART IS BASED ON INDIVIDUAL ARM SPEED AND DISTANCE. THE FLIGHT CHART SHOWS A SHOT TOWARD BACK HAND. IT IS OPPOSITE FOR LEFT HANDED THROWERS.

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